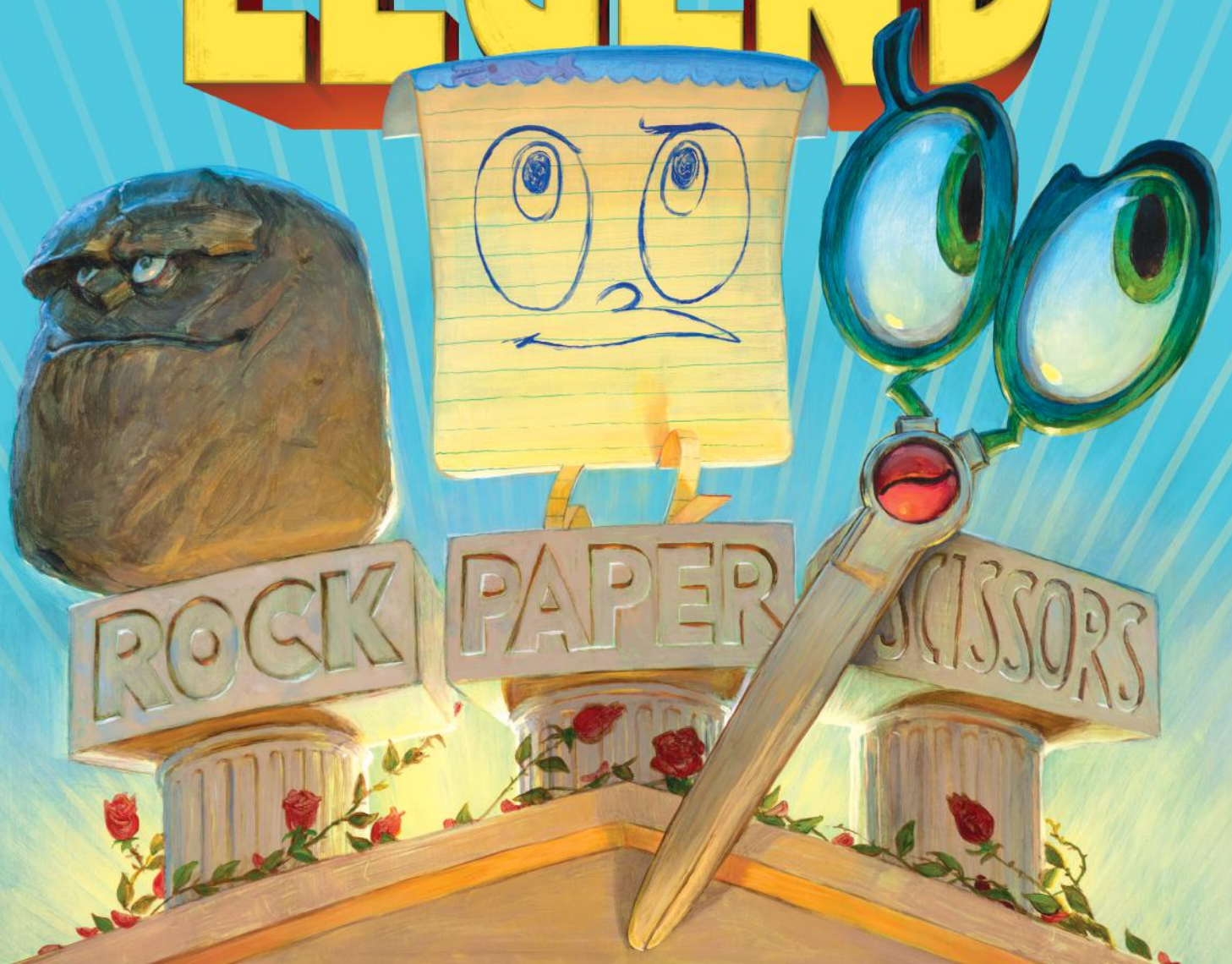


THE **LEGEND** OF



EVENT KIT ACTIVITY BOOKLET

PUT YOUR BATTLE PANTS ON!

Dear Reader,

You've played the game. Now read the legend of the three great warriors who started it all . . .

ROCK, PAPER, SCISSORS!

Written by the #1 *New York Times* bestselling author of *The Day the Crayons Quit*, Drew Daywalt, with illustrations by Adam Rex, *The Legend of Rock Paper Scissors* is a laugh-out-loud look at the classic childhood pastime.

We invite you to play ROCK PAPER SCISSORS with this event kit that includes:

- Reproducible storytime activities
- Rock Paper Scissors tournament materials
- Readers Theater resources
- Decorative event poster
- Sticker sheets
- Event organizer button

We hope you're wearing your battle pants!

With thanks,
HarperCollins Children's Books



HOST A ROCK PAPER SCISSORS TOURNAMENT!

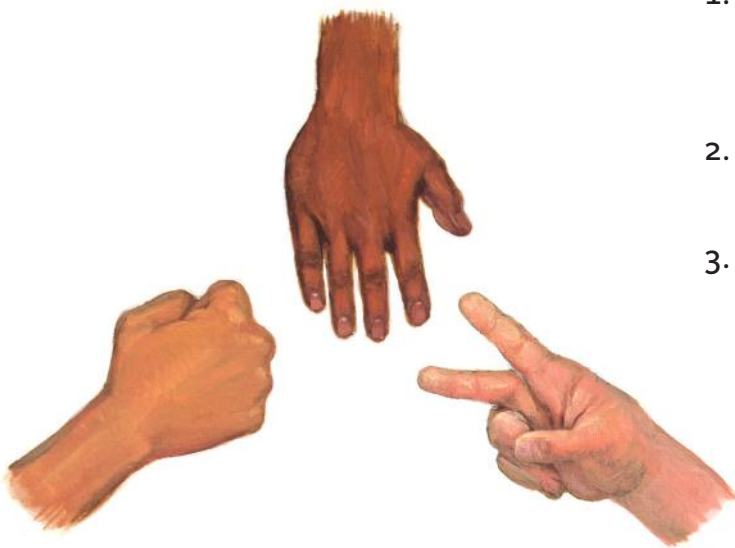
WHO WILL EMERGE VICTORIOUS?

1. Write in the names of the participants on the tournament poster provided or on a single elimination bracket found elsewhere.
2. Starting with the first two players, have each pair play each other. Award the winner a sticker featuring his or her winning hand signal.
3. Have the winners of the first round play each other and so on until one player emerges **VICTORIOUS!** Award the winner of the tournament the "I Am Victorious!" sticker.



NEED A PRIMER?

HERE'S HOW TO PLAY ROCK PAPER SCISSORS!



1. Each player chooses one of the hand signals that represents the great warriors Rock, Paper, and Scissors.
2. These hand signals are delivered simultaneously on the count of three.
3. The winner is determined by the following:

ROCK BEATS **SCISSORS**
SCISSORS BEATS **PAPER**
PAPER BEATS **ROCK**

DO YOU HAVE A SCORE TO SETTLE?

Need a fair way to make a decision? Rock Paper Scissors is the game for you! Use our handy score sheet to keep track of all your matches—just decide on a (odd!) number of matches to play and mark down who wins each game. Whoever wins the most matches is victorious!

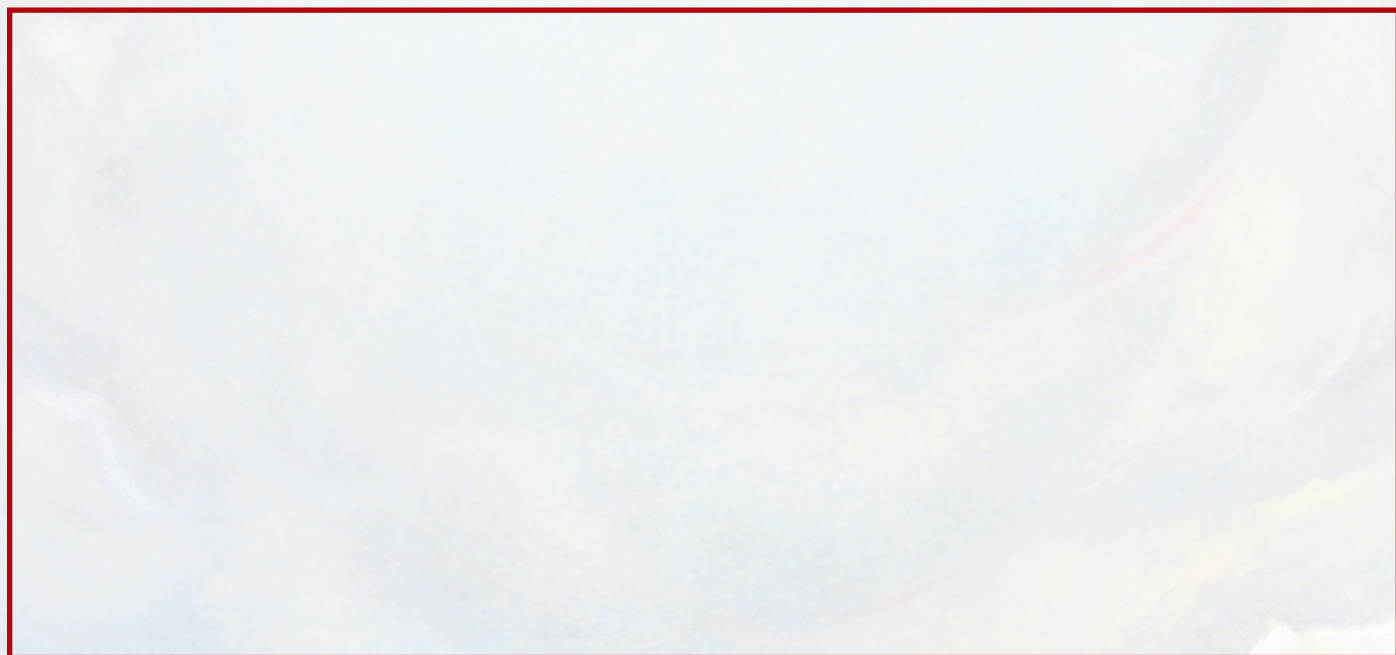
	PLAYER 1	PLAYER 2
GAME #1		
GAME #2		
GAME #3		
GAME #4		
GAME #5		
GAME #6		
GAME #7		
GAME #8		
GAME #9		
GAME #10		
GAME #11		
GAME #12		
GAME #13		
GAME #14		
GAME #15		
WINNER!		



LEGENDARY

A *legend* is a story that is considered historical but may or may not be true. If you could write a legend for anything, what would it be? Write your story below and draw a picture of it in the box.

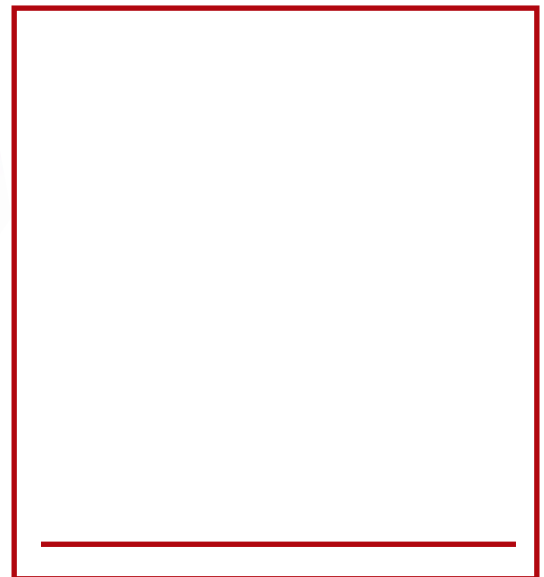
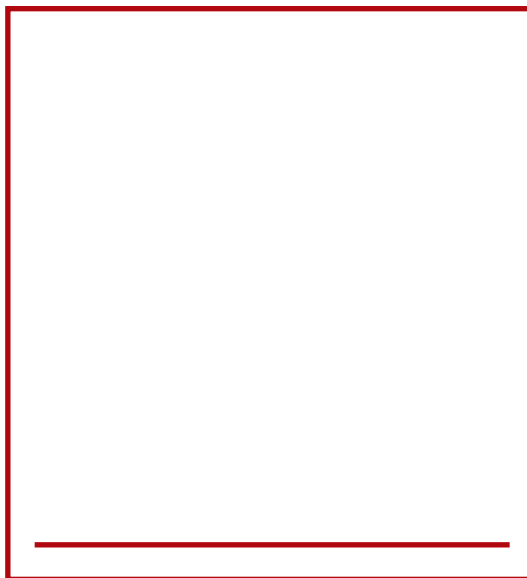
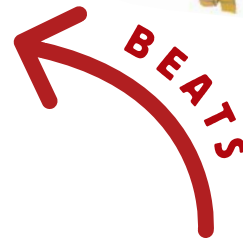
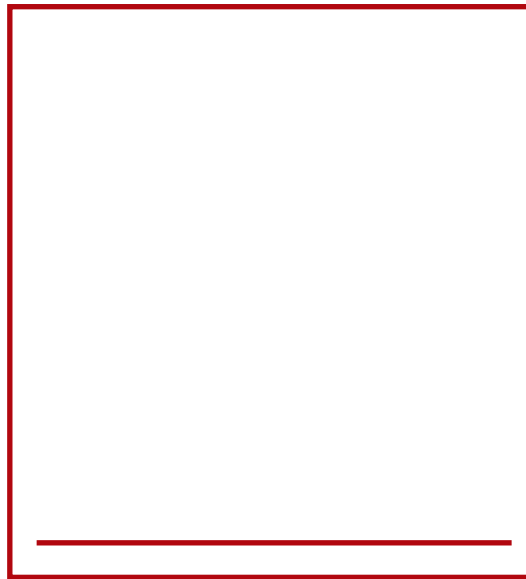
THE LEGEND OF _____



INVENT YOUR OWN GAME!

Now that you know the legend of Rock Paper Scissors, why don't you invent your own game? In the boxes below name and draw three hand signals. Teach a friend to play your new game!

THE GAME OF _____



LIVE THE LEGEND

The Legend of Rock Paper Scissors features lots of action, hilarious dialogue, and great characters. Why not perform it as a group? Assign the below parts and put on a show!

MAIN CHARACTERS

NARRATOR: This character has lots of dialogue, so the event leader is a great choice for this role.

ROCK



From the
**Kingdom of
Backyard,**
he's *hard as stone!*

PAPER



From the
Empire of
Mom's Home Office,
the *smartest warrior*
to have ever lived!

SCISSORS



From the
tiny village
of Junk Drawer,
she's *super sharp* and
her skills *cut deep!*

SUPPORTING CHARACTERS

DINOSAUR-
SHAPED CHICKEN
NUGGETS



HALF-EATEN
BAG OF TRAIL MIX



CLOTHESPIN



computer
printer



APRICOT



TAPE

PUT YOUR BATTLE PANTS ON!

The Legend of Rock Paper Scissors is the story of the game of Rock Paper Scissors. Do you know how to play? Color in the graphic below and learn the rules of the game!

